ADDITION BUMP: Roll either 2 dice or 3 dice and add those numbers together. Cover that space with your marker. You can BUMP your partner's color and take their space! If you cover a space with 2 markers stacked on top of each other, you lock that space and it can't be bumped. The player to use all 10 of their markers first is the winner!

SUBTRACTION BUMP 15 TO 6: Choose a number between 15 and 6. This will be the number you subtract from for the entire game. Roll 1 dice. Subtract the number on the dice from the number you picked. Cover that space with your marker and continue play of the game just as you did for addition BUMP. For example: The number 8 is picked. The dice is rolled with the number 3. The player solves the math fact of 8-3= 5 to determine what space to cover with their marker.

SUBTRACTION BUMP 20 TO 12: Choose a number between 20 and 12. This will be the number you subtract from for the entire game. Roll 2 dice and add them together. Subtract the sum of the 2 dice from the number you picked. Cover that space with your marker and continue play of the game just as you did for addition. For example: The number 15 is picked. The dice are rolled with the numbers 2 and 5. The sum of the dice is 7. The player solves the math fact of 15-7=8 to determine what space to cover with their marker.